

# HERNE BAY & DISTRICT SUMMER FIVE-A-SIDE DARTS LEAGUE

## GENERAL RULES - SUMMER 2018

- 1 The league shall be managed by a Committee. The key members being:
  - a) Chairman (has casting vote)
  - b) Secretary
  - c) Treasurer
- 2 Committee members to be elected on the night of the AGM, by all who attend. A member must be nominated and then seconded.
- 3 At the AGM there will be one vote per team. One person can represent one team.
- 4a Registration fees are £30.00 per team.
- 4b Registration form and fees to be entered on the night of the AGM. At least one team member must attend the meeting.
- 4c Player registrations are allowed all through the season.
- 4d New registrations can sign and play on the night of the match. New registrations must sign the back of the result sheet in the box provided.
- 4e A player registered to this Thursday league must not be registered to any other local league playing on a Thursday night. Failure to comply will result in the team losing 25-0, and the player being expelled from the league.
- 4f If a player leaves to play in another local league they must not return for the remainder of the current season.
- 5 No transfers are allowed except in exceptional circumstances and by prior approval by the committee.
- 6 Licensees may play for any of their teams providing they are registered with one of them. They can play for one team on the night.
- 7 Failure by a team to turn up for a match or put out a team for 2 successive weeks may lead to expulsion from the league.
- 8 Players registered to a team withdrawing from the league may not play for another team during the season. The team/pub and respective players may also be subject to a ban the following season.
- 9 It is the pubs/clubs responsibility to keep the annual trophies safe and in good condition. If lost or damaged they must be replaced or repaired by the pub/club before the next finals night.
- 10 Each team is required to submit a raffle prize for presentation night. The raffle prize should be dropped off at the Divers Arms before the last round of fixtures (30<sup>th</sup> September 2018).
- 11 Any complaints must be put in writing to the committee and dropped off at the Divers Arms or emailed to the Chairman at [info@hernebaydarts.co.uk](mailto:info@hernebaydarts.co.uk). The committee's decision is final.

Members of the committee are as follows:-

Chairman	-	Anthony Crocker	- 07789 431567
Fixture secretary	-	Gary Keeley	- 07874 042764
Treasurer	-	Peter Crocker	
Members	1	- Bob Elliott	
	2	- Mick Johnson	
	3	- Debbie Milner	
	4	- Craig Reeves	

Rules of play overleaf →  
[www.hernebaydarts.co.uk](http://www.hernebaydarts.co.uk)

## RULES OF PLAY

- 1a League matches to be played on Thursday nights. Certain cases may require matches or competitions to be played on other nights, subject to committee approval.
- 1b Cancellations are only allowed due to adverse weather conditions or by arrangement / approval of the fixture secretary. The fixture secretary must be notified at least 36 hours before the match. He will then notify the opposing team captain.
- 1c Teams not cancelling through the league secretary will lose the match 13-0.
- 1d The captain of the opposing team must offer the cancelling team 2 dates to play. If the cancelling team does not play the opposing team claims the game 13-0. If they can't agree or no dates are offered the committee will then decide the outcome.
- 1e Failure of a team to turn up will result in the team present claiming the game 13-0.
- 2a Matches to start at 8:30pm. At 8:35pm, a team can claim the first leg, and a further leg every five minutes until 9:00pm, when the game can be claimed 13-0.
- 2b Failure to turn up for a cup match will result in forfeiting the match.
- 3a Teams to consist of 5 players. A player may be substituted at any stage during the match. There is no longer a requirement to play a minimum of two legs.
- 3b Teams playing unregistered players will result in loss of the match 25-0.
- 3c Players will play the games in the prescribed order.
- 3d A player who has been substituted can not be substituted back on.
- 3e There is a maximum of two substitutes per side.
- 4a Matches to consist of 25 legs. The order of play is shown on the reverse of the result sheet.
- 4b In all league games all 25 legs are to be played. Team K/O matches only have to be played up to time when one team has reached 13 legs and therefore cannot be beaten.
- 4c Each leg to be of 501 in the Premier, Division One, team cup k/o and team plate k/o matches.
- 4d The away team to throw first in all even numbered legs up to and including the 24<sup>th</sup> leg. The home team are to throw first in all odd numbered legs up to and including the 23<sup>rd</sup> leg. If the score is level after 24 legs the final two players will throw nearest the bull to decide the darts. If the score is not level then the home team throws first in the 25<sup>th</sup> leg.
- 5 Home team captain to name players first. No drawing of names is required.
- 6 Teams are not allowed to change venue during the season without prior approval of the committee in extreme situations. Any such requests must be made in writing to the committee stating the reasons for the move.
- 7a In all league, cup and plate matches, 20 pence per player per leg on the night is payable. This includes all Finals.
- 7b It is the winning team captain's responsibility to collect both teams money and deliver it with the result sheet in the envelopes provided to the **Divers Arms**, no later than 12:00pm on the Sunday after the match. Failure to do so will result in the loss of three points. The match may be forfeited 13-0 if not returned the following week.
- 7c Incomplete result sheets may result in the loss of legs/points
- 7d It is the winning team captain who is responsible for any money shortages.